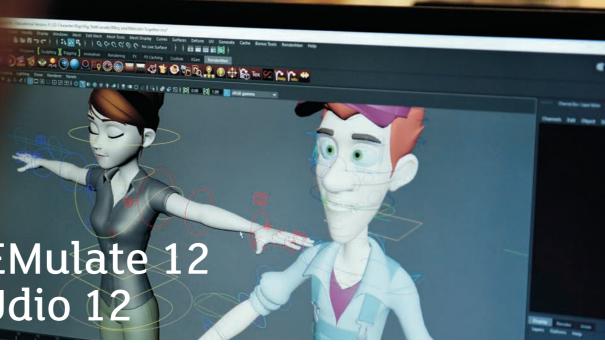


Careers guidance and advice for Year 12 students

Delivered through curriculum enhancing and career-inspiring interactive activities in STEM, computing, media, communications and digital art subjects.





Welcome to **Teesside University**

Teesside is one of the country's best kept secrets and is known for its exciting mix of industry, culture and striking scenery.

Our main campus is in the heart of Middlesbrough, a friendly town with all the shops, restaurants, cinemas, pubs, clubs, sports and museums you would expect - and an art gallery and bridge that are a little more surprising.

Our distinctive courses have been designed with one aim in mind: to develop the next generation of problem solvers, innovators and leaders that employers and society need.











Year 12 students engage in interactive and immersive practical activities in a university laboratory, studio or workshop setting, and receive careers information and guidance from University and external speakers.

Benefits for students

Students draw on previous knowledge, applying theory to gain a better understanding of its relevance to solving problems. Worksheets highlight real-world examples, allowing students to contextualise their learning. Each session provides an overview of relevant degree courses and typical careers that these can lead to.

Benefits for schools and colleges

The Department for Education provides statutory guidance¹ on providing careers advice to students. This guidance expands on the aim set out in the Government's Careers Strategy² 'to make sure that all young people in secondary school get a programme of advice and guidance that is stable, structured and delivered by individuals with the right skills and experience'.

The careers strategy sets out that every school and academy providing secondary education should use the Gatsby Charitable Foundation's benchmarks³ to develop and improve their careers provision by providing independent careers guidance and advice.

Our STEMulate12 and sTUdio12 programmes have been specifically designed to help schools and colleges achieve against the Gatsby benchmarks and to meet their statutory obligation.

Schools and colleges are encouraged to bring multiple classes on the same day to make the best use of our financial contributions. Events for students interested in art and design, health, nursing and science courses are also taking place on these dates. Please get in touch for more information on these sessions.

- 1 Department for Education (2018), Careers guidance and access for education and training providers: statutory guidance for governing bodies, school leaders and school staff
- 2 Department for Education (2017), Careers strategy: making the most of everyone's skills and talents.
- 3 Holman, J (2014) Good career guidance. London: Gatsby Charitable Foundation.

Typical timetable		
9.45am	Registration	
10.20am - 10.40am	Welcome and introduction	
10.40am - 11.00am	Employment opportunities and apprenticeships	
11.10am - 12.30pm	Academic session one (Introduction to relevant theory, practical activities and information on courses and careers)	
12.30pm - 1.20pm	Lunch (provided by Teesside University)	
1.20pm - 1.40pm	Student/graduate experience	
1.50pm - 3.10pm	Academic session two (Introduction to relevant theory, practical activities and information on courses and career)	
3.20pm - 3.30pm	Plenary	
3.30pm	Depart	

Sessions

Students attend two sessions. They select their first preference and we choose a second suitable workshop based on these preferences.

STEMulate 12 Academic session Relevant Level 3 subject(s) Subject area Discipline Computer Computer A coding challenge using an Arduino micro-controller Computer science, science board to build interactive projects such as sound mathematics science and detection, smart lock, traffic light controller, alarm cybersecurity system Cybersecurity A 'capture the flag' challenge teaches bash terminal Computer science, and offensive hacking concepts with an edge of your mathematics seat storyline in a safe and secure environment. It looks at hacking servers, scanning ports and cracking passwords in this fully interactive platform Computer games Computer Using a professional games editor, this is an Computer science, art and animation games exploration into the visual scripting used by game and design, design and designers to set up a target within a shooting game development technology Animation and Using professional film industry software, this is Computer science, art visual effects an exploration into the key principles of animation and design, design and production.Learning how animation and visual effects technology are used in the film, television and games industries, and how to embark on a path to a career as an animation and visual effects specialist. Engineering Aerospace and Materials, aircraft structural integrity, and performance Mathematics, physics mechanical and flight characteristics Chemical Chemical engineering: heat exchange systems used Mathematics, physics in the chemical processing industry Civil Civil engineering: laboratory measurement of ground Mathematics, physics strength using a small shear box Electrical and Electrical and electronics engineering: electricity Mathematics, physics generation using solar photovoltaic systems electronic Mathematics An exploration of how mathematics can be used to Mathematics, data Mathematical sciences solve real-world problems science Science Digital Computer and digital forensics Mathematics, computer forensics science Crime scene Crime scene examination Applied science science Forensic and crime scene investigation: specialist Chemistry, applied Forensic science forensic recovery techniques science Biomedical science: microscopy and histology **Biomedical** Biology Bioscience Biosciences: DNA gel electrophoresis Biology Food science Food science and nutrition: creating a healthy Biology, chemistry smoothie Geographies of climate change: living with nature as Chemistry, biology, Geography an unruly neighbour physics, geography Health Health sciences Biology



sTUdio 12

Subject area		Academic session	Relevant Level 3 subject(s)		
Digital art	Concept art	Design, develop and sketch out a concept pitch or scene to a professional film or games brief	Art and design, design and technology, media studies, film studies		
	Comics	Work as a team to develop a concept, write a story and deliver as a comic strip to a commercial illustration brief	Art and design, design and technology, media studies, film studies		
Media and communications	Film and television production	Using professional studio equipment, organise, produce and run a news segment for TV against a strict time limit, as expected in industry	Media studies, film studies		
	Media and journalism	Using state-of-the-art facilities organise, write and film a professional journalistic television studio segment	Media studies, film studies		
	Music technology	Using the latest digital hardware and software, produce a jingle for a TV or radio show to a professional brief	Media studies, film studies		



How to book

Available dates

Wednesday 25 March 2020 Wednesday 1 April 2020 Wednesday 22 April 2020 Thursday 23 April 2020 Wednesday 29 April 2020 Wednesday 17 June 2020 Wednesday 24 June 2020 Thursday 25 June 2020 Tuesday 30 June 2020 Wednesday 1 July 2020

Book now

Email sds12@tees.ac.uk and a member of our team will get back to you to discuss your booking.

Session

On each day we can accommodate over 100 students (each of our academic sessions normally have a capacity of 15-20 students). Schools/colleges are encouraged to bring all their Year 12 students.

Teachers are also welcome to attend and participate in the practical sessions. These are opportunities to forge closer links with University academic staff and to help smooth your students' transition from school/college to university.

Cost

Sessions are free to attend. We can also offer your school or college a travel contribution depending on your location and how many students you bring.

Zone	Postcode prefix	Minimum group number	Contribution for each student	Maximum contribution
1	TS, DL1, DL3	20	£3	£100
2	DH, DL2, DL4-7, DL8- DL17, NE8-NE11, NE16, NE21, NE31, NE34, NE37-NE38, NE16-NE17, NE21, NE31-NE40, SR, YO7-YO22	10	£3	£200
3	NE1-NE7, NE12-13, NE15, NE18-NE20, NE22-NE30, NE41-NE49, NE61-NE71, CA, HG, LA, BD, BL FY, PR, BB, HX, LS, WF, HD, M, S, SK, HU, DN, L, WN, WA, TD, FY	10	£5	£300
4	Not listed above	5	£10	£500

Contributions are limited and are offered on a first-come, first-served basis. You may not claim more than the actual cost of travel.

Degree courses available at Teesside University

Mandatory Level 3 subject or portfolio requirements for admission to year 1 (minimum grade criteria may apply). Most courses also provide entry at foundation year level for students not eligible for year 1 entry.

	Subject area	Courses
	CIVIL ENGINEERING,	
	CONSTRUCTION & THE BUILT ENVIRONMENT	Civil engineering Construction management
		Ũ
	COMPUTER ANIMATION &	2D animation and stop motion
	VISUAL EFFECTS	Computer animation
		Visual effects
		Computer games art
		Computer games design
	COMPUTER GAMES	Computer games programming
		Indie games development
		Technical game development
		Artificial intelligence
		Computer science
	COMPUTER SCIENCE,	Computing
	CYBERSECURITY & DATA TECHNOLOGIES	Computing (digital consultancy) (2 year accelerated)
		Cybersecurity and networks
		Data analytics and business intelligence
		Information technology
	CRIME, FORENSIC	Computer and digital forensics
	& INVESTIGATIVE	Crime scene science
	SCIENCES	Forensic science
	DIGITAL ART & ILLUSTRATION	Comics and graphic novels
		Concept art
		Aerospace engineering
		Chemical engineering
	ENGINEERING	Electrical and electronic engineering
		Instrumentation and control engineering
		Mechanical engineering Mechatronics and robotics (coming soon
		Animal science and welfare
		Biochemistry
		Biological sciences
		Biomedical science
		Chemistry
		Environmental science
	LIFE & PHYSICAL	Food and nutrition
	SCIENCES	Food science and engineering
		Geography
		Geology
		Health sciences
		Human biology
		Pharmaceutical science
		Broadcast media production
		Film and television production
JOURNALISM, MEDIA &		Journalism
	COMMUNICATIONS	Media and communications
	COMMUNICATIONS	Music technology
		Public relations and digital communicatio
		Sport journalism
	MATHEMATICS	Financial mathematics
		Mathematics
	PHOTOGRAPHY &	Photography
	PERFORMING ARTS	Production and technical arts for the stag
		Performing arts



	Entry requirements: Mandatory subjects or portfolio (Blank = any subject studied at L3 would be acceptable)
	Mathematics
	Portfolio
	Portfolio
	Portfolio
	Portfolio
	Mathematics, ICT or computing
	Biology or chemistry
	Any creative subject and/or portfolio
	Any creative subject and/or portfolio
	Mathematics
	Biology
	Biology or chemistry
	Biology
	Biology or chemistry
	Chemistry
	STEM-related
	Biology
	Biology
	Chemistry
	STEM-related or music-related
IS	
	Mathematics
	Mathematics
	Audition and interview



✓ TESTIMONIALS

Teachers

'The STEM events were invaluable to our students. They gave a real taste of university life, along with fun, informative workshops that are relevant to their current study. Our students particularly enjoyed the flight simulator, smoothie making and learning about renewable energy. A huge thank you to Teesside University for providing such a great experience.'

Christine Gemmell-Ferguson, Darlington College

'The STEM event was a brilliant opportunity for our young people to learn about university and gain valuable insight into subject areas. The taster sessions provided interesting hands-on activities to engage the students, where they could learn more about the range of courses offered at Teesside University. Our students praised the friendly and welcoming staff who provided a first-class experience, as well as the excellent lecturers who delivered the sessions with passion and enthusiasm.'

Marianne Hill, Sunderland College



Teesside University

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Students

'It was a very enjoyable day and I learnt a lot about mechanical and electrical engineering. The highlight was having a go in the flight simulator. I also appreciated the chance to speak to the staff. Today has confirmed that engineering is the route I want to follow.'

Sunderland College

'It has been, without exaggeration, the greatest and most interesting experience I've literally ever had in my entire life.'

Macmillan Academy

'Not what I expected, brilliant campus.' English Martyrs School and Sixth Form College

'I really enjoyed computer and digital forensics – it was very hands-on and opened my eyes to a new field.' **Richmond School and Sixth Form College**

'Very welcoming and informative.'

St. Bede's Catholic School and Sixth Form College (Lanchester)

'I felt I gained a lot of knowledge and understanding of both university life and some of the subjects I'm interested in. Five star experience.'

Ripon Grammar School

'All round excellence.' The King's Academy



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